Greg Dixon   Composer • Sound Designer • Audio Engineer

Website: gregdixonmusic.com
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Education

Ph.D, University of North Texas, May 2012

Major: Composition

Specialization: Computer Music

Minor: Music Theory

Major professor: Jon Christopher Nelson

Master of Music, Ball State University, December 2005

Major: Composition

Bachelor of Music, Ball State University, May 2003

Major: Music Engineering Technology

Minor: Physics

Additional composition and/ or music technology instructors include Andrew May, Cindy McTee, David Bithell, Michael Pounds, Jody Nagel, Keith Kothman, Cleve Scott, and David Foley.

Work Experience

2014 - present	Department Chair, Assistant Professor of Music and Sound Design, Studio Manager, DigiPen Institute of Technology

- leading and managing the DigiPen music department goals, budget, faculty, and staff.
- teaching music composition and sound design for video games, live performance, and multimedia
- teaching music production software and middleware applications
- recording studio manager and sound engineer
- extensive research in sound design, synthesis, and game audio

2023	Sound Designer and Re-Recording Mixer -*Mario Vs. Donkey Kong* for Nintendo Switch (Schwedbeast Studios)

- contract sound designer, dialog, Foley, and re-recording mixer for all cinematic cutscenes
- remaking / remastering classic Nintendo cinematics from the original DS game for Nintendo Switch
- cinematic cutscenes showcased for the online Nintendo Direct marketing presentation

2019 – 2023   Composer and Sound Designer for Making Fun Inc.

- crafted music and sound effects for the epic fantasy collectible card game (CCG), *Runestrike*
- collaborated with game producers, designers, artists, and QA
- enhanced game design, lore, card art, and visual effects (VFX) with custom music, magic spell SFX, and user-interface (UI) sound
- shipped the game and continued with team to make music and sound for updates and DLC

2017 – 2022   Composer and Sound Designer for Novel Effect Inc.

- created interactive soundscapes for children's books driven by voice-recognition technology
- collaborated with audio director to create and implement custom soundscapes for children and parents
- implemented custom soundsapes for *The Pokey Little Puppy*, *Barnyard Dance!*, *Chicka Chicka Boom Boom*, *If You Give a Mouse a Cookie*, and *Can I Be Your Dog?*

2013 – 2014   Instructor of Audio Engineering, Music Business, Strings, Composition, and Music Appreciation, Grayson County College

- taught microphone techniques, utilization of mixing boards, audio editing, studio techniques, and Pro Tools software
- taught fundamentals of music theory and music history
- taught music business and entrepreneurship
- taught private lessons in composition, violin, and cello
- developed courses and curriculum focused upon a Commercial Music degree program.
- developed successful budget plans for recording studio equipment and upgrades.

2005 - 2014   Freelance Sound Engineer, Dixon Sound Services

- worked as a freelance FOH sound engineer for venues such as UNT's Voertman Hall, University Park Church, and local venues in Denton, TX.
- worked as a sound engineer for the *Zappa Unlocked* concert at UNT featuring the music of Frank Zappa performed by UNT students and Mothers of Invention members Tommy Mars and Arthur Barrow.
- worked as a recording engineer for composers, performers, and pedagogues throughout the DFW metroplex.

2008 - 2014	Music Instructor, Bonduris Music

- taught private students music composition, piano, violin, and viola

2012	Graduate grading assistant for Dr. Joseph Klein's "Music of Frank Zappa" course at UNT

2009 - 2011	Instructor of Audio Electronics, Audio Engineering, and Songwriting, Collin County Community College

- taught microphone techniques, utilization of mixing boards, audio editing, studio techniques, and Pro Tools software
- instruction of soldering techniques and introduction to electronic theory
- taught song form analysis, lyric analysis, and techniques for writing better song lyrics

2006 - 2010	Teaching Assistant, Center for Experimental Music & Intermedia (CEMI), University of North Texas

- maintained electronic music studios and multimedia facilities
- worked as a recording engineer and sound projectionist for concerts of experimental music and intermedia
- provided assistance to UNT students utilizing computer music studios on campus

2008 - 2009	Teaching Fellow, Composition Department, University of North Texas

- taught Introduction to Electroacoustic Music course; topics included music technology, audio editing, computer-based composition, digital audio sequencing, and signal processing
- taught undergraduate composition lessons

2008	Teaching Fellow, University of North Texas Recording Services

- helped to maintain and operate UNT's Recording Services during a transitional period when they were without a director
- recorded, edited, and provided post-production of concerts at UNT's College of Music
- trained student workers and was responsible for quality control of student recordings
- integrated recording technologies for the studio
- developed a $25,000 budget for microphone technologies

2005 - 2006	Recording Engineer, Michigan State University

- specialized in remote recordings at off-campus events

2005 - 2006	Recording Engineer, Blue Griffin Recording Company
Summer 2005	Music Theory Instructor and Teacher's Assistant for Computer Music, Interlochen Arts Camp

- taught high school and middle school students audio software and MIDI sequencing
- taught a course in Finale notation for high school students
- taught a course in music theory for young children (ages 9-11).

2005	Technical Assistant, Society for Electroacoustic Music in the United States (SEAMUS) Conference 2005

- provided sound reinforcement for experimental electronic music concerts
- collaborated with faculty to organize the conference

2004 - 2005	Graduate Assistant, Music Technology Department, Ball State University

- graduate teaching assistant for recording engineering and electronic music courses

2003 - 2004	Graduate Assistant, Music Technology Resource Lab, Ball State University

- supervised and maintained a computer lab for music students and faculty

2001 - 2003	Recording Engineer, Central Recording Services, Ball State University

Awards, Scholarships, and Grants

The Sound Ensemble 2016 commission for a new work for Tuba and Electronics, *Mirror Lake*, written for Jameson Bratcher.

Instruments INDIA composition commission from Liverpool Hope University (UK) and Milapfest (UK) for *Anantatā (Navajīvana)*, a set of twelve sound loops, performed on a newly invented interactive embedded instrument, the Space Regenerator, 2016.

Dallas Festival of Modern Music 2011 Call for Scores Finalist for *A History of the Sketch*.

Departmental travel grant, UNT, 2011 for performance at the SEAMUS conference

Dean's Camerata - Robert Agatston Composition Scholarship, 2010 and 2011

University of North Texas- Outstanding Graduate Student in Composition Award, 2010

Departmental travel grants, UNT, 2009 & 2010 for performances at SEAMUS, PdCon, ICMC, along with attending the Orford Sound Art Workshop

International Computer Music Association Student Scholarship, 2009

Orford Sound Arts Workshop grant, Orford Arts Center, 2009

Greater Denton Arts Council Composition Contest finalist: *Train of Thought (Derailed)*, 2008

Dean's Camerata - Jon Nelson and Claire Sahlin Scholarship in Composition, 2006

Workshops and Master Classes

Participated in the Game Audio Network Guild (G.A.N.G.) Sound Design Demo Derby on Mar. 1, 2017 at the Game Developer's Conference (GDC). Presented my sound design for the DigiPen game, *Suara*, in a master class setting with industry veteran sound designers, Scott Gershin, Kristin Quebe, and Garry Taylor.

Worked on an intensive field recording project capturing the ambient backgrounds or soundscapes of Seattle with veteran sound designer, Dane Davis, from July 29- Aug. 3rd, 2016. Dane worked as a sound designer or supervising sound editor on over 100 movies including all of *The Matrix* films. Worked closely with Dane learning as much as I could about his approach to field recording / sound design.

Orford Sound Art Workshop, Quebec, Summer 2009: attended intensive workshops in electronic music composition and production with Yves Daoust, Robert Normandeau, Hans Tutschku, John Oswald, Gilles Gobeil, Alexandre Burton, Jean Landry, Annette Vande Gorne, and Jean-Francois Laporte.

Participated in master classes or private instruction with the following guests at BSU and UNT: Mario Davidovsky, Pauline Oliveiros, Russell Pinkston, Elainie Lillios, Ricardo Climent, Don Freund, Konstantinos Karathanasis, and Percussion Group Cincinnati.

Compositions

SplineKlang, composed with Matt Klassen, for fixed media, 2025, 6'00"

Premonitions/ Tracers, for bass clarinet and modular synthesizer, 2024, 12'30"

Hexadic Dreams, for clarinet and modular synthesizer, 2024, 10'45"

Lake Wayfaring (Interlaced), third-order ambisonic fixed media, 2023, 9'30"

Bell's Blues, for clarinet and modular synthesizer, 12'00"

Serpent Hors'd' Ouvres for quadraphonic modular synthesizer, 9'00"

Mirror Lake III, (for clarinet soloist playing Bb, Eb, and bass clarinet and live electronics + field recordings), 2023, (indefinite duration).

Subray, for stereo fixed media, 2021, 7':30"

Mirror Lake II, (for clarinet soloist playing Bb, Eb, and bass clarinet and live electronics), 2019, (indefinite duration).

Mirror Lake, for amplified tuba and sound loop, 2017, (indefinite duration).

Cedar Forest (video), with video animation by Stephen Lucas, 2016, 6'00"

Anantatā (Navajīvana), twelve sound loops for the Space Regenerator, 2016, (indefinite duration)

Appendage, generative music for MIDI synthesizer, 2015, (indefinite duration)

Cedar Forest, for stereo fixed media, 2013, 6'00"

Four Studies for Bösendorfer CEUS Piano and Two Hands, 2013, for performer, MIDI piano, and interactive electronics, 14'00"

Within an Ocean of Anenomes, 2012, for soprano and computer w/ MIDI keyboard, 1'00"

Pequeninho Chorinho, 2012, for solo flute, 1'00"

Fractures, 2012, for clarinet and computer, 15'00"

Diskonacht, 2011, for stereo fixed media, 4'30"

Happy Accidents, 2010, for stereo fixed media, 7'30"

Luminous Oscillations, 2010, installation for kinetic sculpture, light, and sound, collaborative work with artist, Colby Parsons.

Orford Walk, 2009, for stereo fixed media, 14'15"

Disconnect, 2009, for stereo fixed media, 4'30"

Wind, 2009, for video and 5.1 audio electroacoustic music, collaboration with Colby Parsons, 6'45"

Water Home to Water, 2008, for 8-channel fixed media, 6'30"

Exigence, 2008, for symphony orchestra, 5'00"

Train of Thought (Derailed), 2008, for amplified oboe/ English horn and stereo fixed media, 5'30"

Imprints, 2008, for snare drum and interactive electronics, 6'00"

Canon S&H, 2007, stereo electroacoustic piece for the 2007 Vox Novus 60x60 project, 1'00"

You Station, 2006, stereo fixed media, 12'45"

Nocturne, 2006, for percussion quartet, 5'30"

Minutia, 2006, stereo fixed media, 1'00"

got bugs?, 2006, stereo fixed media, 5'48"

SEAMUSN'T, 2005, stereo fixed media, written for the SEAMUS Electroclips contest, 2'00"

Excursions, 2005, one movement work for full symphony orchestra, 13'00"

Wise Blood, 2005, stereo fixed media, 7'45"

The Interactive Zoo, 2005, (composed with Jeff Nellans)- An interactive installation or performance piece for dancers, 6-channel electronic music based on movement in a circular space outlined by infrared sensors, performance version- 6'00"

A History of the Sketch, 2004, art song for baritone, piccolo, oboe, bassoon, vibraphone, violin, and viola. Text from the poem, *A History of the Sketch* by Richard Hugo, 8'00"

Pintar and Ratnip, 2003, two movements for woodwind quintet, 5'00"

Lost, Lone Marcher, 2002, for trumpet, alto sax, tenor sax, double bass, and percussion, 4'30"

Clouds Traverse Marbles, 2002, stereo fixed media, 4'00"

Publications

"Tone Generation with Polyphonic Cycles and Spline Modeling" with Matt Klassen, Proceedings of the International Computer Music Conference (ICMC), International Computer Music Association (ICMA), 2025.

"The Soundscape of Suara: An Audio-Reactive Action Game" published by GameDeveloper.com and Audiokinetic's Wwise blog, 2018.

"Fractures for Clarinet and Computer." Dissertation, University of North Texas, 2012.

"Turning Pitch Into Rhythm: Henry Cowell and the Evolution of the Rhythmicon." Published in Perfect Sound Forever, Oct. 2009. http://www.furious.com/perfect/henrycowell.html

"The Enigma of Thymme Jones." Published in Perfect Sound Forever, Apr. 2010. http://www.furious.com/perfect/thymmejones.html

"Mark Fischer Interview." Published in Perfect Sound Forever, Feb. 2010. http://www.furious.com/perfect/skingraft.html

Selected Performances

International Computer Music Conference (ICMC), Jun. 10, 2025, Northeastern University, Boston, MA, *SplineKlang*

Seattle Modular Nights, October 13, 2024, Substation Seattle, *Premonitions/ Tracers*, (premiered by Rachel Yoder)

Odd Partials, May 18th, 2024, Sound Culture Festival, Western Washington University Performing Arts Center, Bellingham, WA, *Mirror Lake III*, and *Premonitions/ Tracers* (premiered by Rachel Yoder)

Odd Partials, Oct 12th, 2023, Western Washington University Performing Arts Center, Bellingham, WA, *Hexadic Dreams* (premiered by Rachel Yoder)

Odd Partials, June 15th, 2023, Chapel Performing Arts Space, *Mirror Lake III* for clarinet and electronics, *Bell's Blues* for clarinet and modular synthesizer, and *Serpent Hors'd' Ouvres* for quadraphonic modular synthesizer performed by, Seattle, WA.

Society for Electroacoustic Music in the United States (SEAMUS) Conference, online, April 24th, 2021, *SubRay*

Seattle Modern Orchestra, July 25, 2020, online, *Mirror Lake II* for clarinets and live electronics (premiered by Rachel Yoder)

Society for Electroacoustic Music in the United States (SEAMUS) Conference, University of Virginia March 12-14**,** 2020, *Mirror Lake II*

In Honor of Cleve Scott, Apr. 24, 2017, Ball State University, *Cedar Forest* (with video animation by Stephen Lucas)

Sound Ensemble: Life After Y2K, Jan. 7, 2017, Good Shepherd Center Chapel Performance Space, Seattle, WA, performed by Jameson Bratcher, *Mirror Lake*

Instruments INDIA Commissions Concert: Jan. 20, 2017, Liverpool, UK, *Anantatā (Navajīvana)*

Sound Ensemble, Oct. 29, 2016, Chapel Performance Space, Seattle, WA, *Cedar Forest*, (with video animation by Stephen Lucas)

International Computer Music Conference (ICMC), Sep. 26, 2015, Denton, Texas, *Fractures*

Odd Partials with Marcin Pączkowski, Aug. 8, 2015, Chapel Performance Space, Seattle, WA, *Fractures* and laptop improvisation w/ Odd Partials

Electronic Music Midwest, Oct. 18, 2014, Lewis University, Romeoville, IL, *Cedar Forest*

Symposium on Acoustic Ecology, Nov. 8, 2013, University of Kent, UK, *Cedar Forest*

UNT CEMIcircles Festival, Oct. 4, 2013, University of North Texas, *Four Studies for Bösendorfer CEUS Piano and Two Hands*

Society for Electracoustic Music in the United States (SEAMUS) Conference 2013, Apr. 18, 2013, McNally Smith College of Music, *Fractures*

BulldogBytes Concert Series, Nov. 15, 2012, South Carolina State University, *Diskonacht*

Composer's Voice Concert Series, Oct. 28, 2012, New York City, performed by Katherine Crawford and David Morneau, *Within an Ocean of Anemones*

UNT on the Square, Oct. 18, 2012, *Fractures* and laptop improvisation w/ Odd Partials

Urban Observatory 2012 Festival, Oct. 1-5, 2012, Torun' Poland, *Diskonacht*

University of Wyoming's New Frontiers Festival, Sep. 25, 2012, *Fractures* and laptop improvisation w/ Odd Partials

Society for Electroacoustic Music in the United States (SEAMUS) conference, Feb. 11, 2012, Miami, Florida, *Diskonacht*

Impulse +/-, Dec. 2, 2011, MEIT, University of North Texas, laptop improvisation.

Spectrum Concert Series, Nov. 21, 2011, Recital Hall, University of North Texas, performed by Rachel Yoder, *Fractures*

Electric LaTex festival, Nov. 11, 2011, University of Texas, Austin, TX, performed by Rachel Yoder, *Fractures*

Irama Ensemble, Oct. 31, 2011, MEIT, University of North Texas, performed by Dave Hall, Matthew Kilgore, Damon Kelley, and Cory Davis, *Nocturne*

CEMI Centerpieces Concert Series, Oct. 3, 2011, MEIT, University of North Texas, *Diskonacht*

Electronic Music Midwest, Oct. 1, 2011, Kansas City, Kansas, *Diskonacht*

EMONE, Sep. 27, 2011, Sursa Hall, Ball State University, *Water Home to Water*

Special Concert for the National Association of Schools of Music Visitors, Feb. 28, 2011, Voertman Hall, University of North Texas, performed by Erin Lensing, *Train of Thought (Derailed)*

Society for Electroacoustic Music in the United States (SEAMUS) conference, Jan. 20, 2011, Miami, Florida, *Water Home to Water*

Sonic Vigil, Jul. 17, 2010, St. Fin Barre's Cathedral, Cork, Ireland, *Disconnect*

EMTWO, Nov. 16, 2010, Sursa Hall, Ball State University, *You Station*

Electronic Music Midwest Festival, Oct. 14, 2010, Lewis College, Romeoville, IL, *Disconnect*

eArth day: A Celebration of Environmental Music, Writing, Art, and Film, Apr. 21, 2010, University of North Texas- EESAT building, *Happy Accidents*

Society for Electroacoustic Music in the United States (SEAMUS) conference, Apr. 8-9, 2010, St. Cloud, Minnesota, *Disconnect*

Julie M. Licata Faculty Recital: Percussion with Live Electronics, Mar. 31, 2010, State University of New York (SUNY), Oneonta, *Imprints*

Living Arts Myers Gallery Exhibit/ Installation, Jan. 8- 28, 2010, Tulsa, OK, *Luminous Oscillations*

Electric LaTex festival, Nov. 13, 2009, Texas A&M University, College Station, TX, *Disconnect*

CEMI Centerpieces Concert Series, Sep. 28, 2009, MEIT, University of North Texas, *Disconnect* and *Water Home to Water*

International Computer Music Conference (ICMC), Aug. 17, 2009, Montréal, Québec, *Water Home to Water*

Orford Sound Creation Workshop, Aug. 13, 2009, Orford Arts Centre, Orford, Québec, *Disconnect*

Pure Data Convention (PdCon), Jul. 26, 2009, São Paulo, Brazil, performed by Danilo Valle, *Imprints*

Around Hear, Apr. 19, 2009, Rice University, Houston, TX, *You Station*

Ultra Extra Arts Mix, Mar. 27, 2009, Greater Denton Arts Council building, concert curated by Greg Dixon, *GIRLS/ BOYS* and *You Station*

eArth day: A Celebration of Environmental Music, Writing, Art, and Film, Apr. 21, 2009, UNT's EESAT building, *Wind*

Living Arts, New Genre Cabaret, Feb. 27-28, 2009, Tulsa, OK, *Blurforest* and *Basilar Membrane*

Madera Winds Texas/ Oklahoma Tour, Jan. 13-15, 2009, Southwestern Adventist University, Tulsa Community College, Oklahoma State University, Northeastern State University, and Southeastern Oklahoma State University, *Pintar* and *Ratnip*

Electric LaTex Festival, Nov. 22, 2008, Rice University, Houston, TX, *Water Home to Water*

CEMI Centerpieces Concert Series, Sep. 29, 2008, MEIT, University of North Texas, *Water Home to Water*

Greater Denton Arts Council Composition Contest, May 21, 2008, Greater Denton Arts Council Building, performed by Victoria Eastman, *Train of Thought (Derailed)*

New Genre XV, Mar. 8, 2008, was performed by Julie Licata at the festival held by Living Arts in Tulsa, OK, *Imprints*

CEMI Centerpieces Concert Series, Feb. 25, 2008, MEIT, University of North Texas, peformed by Julie Licata, *Imprints*

NOW Music Festival, Feb. 12, 2008, Capital University in Columbus, OH, performed by Julie Licata, *Imprints*

Julie Licata: UNT Doctoral Recital, Jan. 26, 2008, MEIT, University of North Texas, *Imprints*

Electric LaTex Festival, Nov. 17, 2007, MEIT, University of North Texas, *You Station*

Spectrum Concert Series, Oct. 22, 2007, MEIT, University of North Texas, performed by Tim Mabrey, Colin Hill, Matt Hurley, and Jon Jackson, *Nocturne*

Vox Novus *60x60* 2007 Midwest Minutes Mix, multiple U.S. performances, *Canon S&H*

OKelectric Festival, Oct. 13, 2007, presented by Living Arts, Tulsa, OK, *You Station*

Vox Novus' 60x60 International Mix, Feb. 26, 2007, MEIT, University of North Texas, *Minutia*

CEMI Centerpieces Concert Series, Feb. 5, 2007, MEIT, University of North Texas, *You Station*

Electronic Music Midwest Festival, Oct. 14, 2006, Lewis College, Romeoville, IL, *got bugs?* and *Minutia* (as part of the 60x60 2007 International Mix)

First Thursday, Oct. 5, 2006, Mitchell Place Art Gallery, Muncie, IN, *The Interactive Zoo (installation version)*

ÉuCuE 's Series XXV, Nov. 8, 2006, Montréal, Québec, *SEAMUSN'T*

EMONE, Nov. 8, 2006, Sursa Hall, Ball State University, *got bugs?*

Electronic Music Midwest, Oct. 21, 2005, Kansas City Kansas Community College, *The Interactive Zoo (performance)*

EMONE, Oct. 5, 2005, Sursa Hall, Ball State University, *The Interactive Zoo (performance)*

Ball State Summer Symphony Concert, Jun. 16, 2005, performed by the Ball State Symphony Orchestra in Sursa Hall, ***Excursions***

THRESHOLD, Mar. 26, 2005, Bowling Green University, Bowling Green, OH, *The Interactive Zoo (installation)*

THRESHOLD, Nov. 13, 2004, Fall 2004, Sursa Hall, Ball State University, ***Clouds Traverse Marbles***

Greg Dixon: Senior Composition Recital, Apr. 26, 2003, Pruis Hall, Ball State University, *Prehistoric, Futuristic Traveler*, *Clouds Traverse Marbles, Lost, Lone Marcher*, *The Well-Tempered Tape Recorder*, and *All Maxed Out*

<u>Guest Speaker Engagements</u>

June 12th, 2025: "Tone Generation with Polyphonic Cycles and Spline Modeling" with Matt Klassen, International Computer Music Conference (ICMC), Berklee College of Music, Boston, MA.

March 22, 2025: Society for Electroacoustic Music in the United States (SEAMUS) Conference "Creating Effective Music Software User Experience: Live Interactive Sampling for Esa Pekka Salonen's *Cello Concerto*," at Purdue University, Lafayette, IN.

May 18th, 2024: "Odd Partials Pre-Concert Talk" at Sound Culture Festival (with Rachel Yoder), Western Washington University Concert Hall, Bellingham, WA.

March 25th, 2023: Seattle Max Meetup "Max/ MSP and the Seattle Symphony: Performance Practice/ User Experience / User Interface Design" at Patchwerks, Seattle, WA.

Dec. 8, 2017: DigiPen Faculty Speaker Series, "The Soundscape of Suara: an Audio-Reactive Action Game" co-presented with Nicholas Gulezian.

Nov. 7, 2017: GameSoundCon, "The Soundscape of Suara: an Audio-Reactive Action Game" co-presented with Nicholas Gulezian.

Oct. 1-2, 2016: Shastra Symposium, "Composing New Music for Prayer Machines," at William Paterson University, Wayne, NJ.

May 9, 2015: DigiPen Audio Symposium, "Developing Interactive Music Software for Live Performers."

Sep. 24-26, 2012: University of Wyoming's New Frontiers Festival as a guest artist with clarinetist, Rachel Yoder (Odd Partials), "Musical Interactivity and Collaboration."

Mar. 29-31, 2010: Guest Composer for Julie M. Licata' faculty recital "Percussion with Live Electronics" and lecturer for Audio (II & IV) courses at SUNY Oneonta, NY.

Mar. 1, 2010: Music Now presentation with professor Colby Parsons, "Crossing Disciplines: Collaborating Beyond Your expertise," University of North Texas.

Mar. 8, 2008: Music Now presentation with professor Julie Licata, "Roger Reynold's Watershed IV," University of North Texas.

Feb. 12, 2008: NOW Music Festival at Capital University, Columbus, OH.

Recordings as Composer

Retrospective 1: Disconnect full-length album

Cedar Forest full-length album released on Kohlenstoff Records [Kohl 010]

Diskonacht is included as Track 4 in netlabel Pawlacz Perski's *Observer: Intimacy Series Vol. 1.*

Cedar Forest is included as Track 17 of the compilation *Electronic Music Midwest.* Irritable Hedgehog, 2013.

Orford Random Walk is included in *v-p v-f is v-n mix [field] compilation series.* Winds Measure Recordings, wm30m, 2012.

Disconnect is included as track 14 of disc one on the *Deep Wireless 8: Radio Art Compilation.* New Adventures in Sound Art, 2011.

Minutia is included as track 50 on the cd *60x60 (2006-2007).* Vox Novus, VN-002, 2007.

SEAMUSTN'T is included as track 7 on the cd *The SEAMUS 20th Anniversary Electroclips Contest.* Music from SEAMUS, EAM-2006-2, 2005.

Selected Recordings as Recording Engineer

Bruce Stark – *Vibrant: Piano Works by Bruce Stark* (digital) (Navona Records), 2025.

Sleeping Bag – Beam Me Up (digital and cassette) Earth Libraries, 2024.

Madera Winds- *Five Piece Combo* (CD) (Parma Recordings), 2015.

Joseph Klein– "Die Tischtuchtolle," "Die Hinterbringer," "IcarUS At thE caBARet VoLtairE" from CD/DVD *Improbable Encounters* (Innova -873), 2014.

Madera Winds- *Five at Play* (CD) (Crescent Phase- 002), 2012.

Joelle Wallach – *The Nightwatch* (CD) (4Tay Inc. CD-4035), 2012.

Joelle Wallach – *The Door Standing Open* (CD) (4Tay Inc. CD-4034), 2012.

Joseph Klein- *"Zwei Parabeln Nach Franz Kafka"* from the CD: *Vol. 39, CDCM Computer Music Series, Music from the University of North Texas Center for Experimental Music and Intermedia (*Consortium to Distribute Computer Music*), 2012.*

Music and Sound for Video Games

Mario Vs. Donkey Kong, Nintendo Switch, (Nintendo), Sound Designer and Re-Recording Mixer for cinematics / cutscenes

Runestrike, iOS, Android, PC, (Making Fun Games) (2019-2023), Composer and Sound Designer.

Reprise, PC, (DigiPen) (2017), Audio Lead.

Suara, PC, (DigiPen), (2017), Composer and Sound Designer.

Subray VR, PC, (DigiPen), (2016), Sound Designer.

Professional Associations

GameSoundCon Advisory Board

Game Audio Network Guild (G.A.N.G)

Pacific Northwest Audio Engineering Society Chair & Committee Member

Audio Engineering Society (AES)

Society for Electro-Acoustic Music in the United States (SEAMUS)

International Computer Music Association (ICMA).

Related Activities

Work as a professional and freelance recording engineer since 2001 composing, arranging, producing, recording, mixing, and mastering several commercially available music releases. For a complete list see http://www.gregdixonmusic.com/?page_id=67

Technical Coordinator for the AES international conference, Audio for Virtual and Augmented Reality (AVAR) 2022, held at DigiPen in August 2022.

Performed with the Seattle Symphony as laptop performer and sound technician using my custom programmed Max/MSP software for Esa-Pekka Salonen's *Cello Concerto* with cellist Nicholas Altstaedt and conductor, Jonathan Heyward, Sep. 29, Oct. 1st, 2nd, 2022.

Technical assistant and laptop improviser in the duo, Odd Partials, with Rachel Yoder (clarinet).

Work as a collaborative partner for visual artists' multimedia installations, including Arduino programming for Colby Parsons' *Thicket* (2009) and audio editing/ multi-channel audio mixing for Tanya Synar's *The Yellowstone Project: Experiencing Phenomena in the Landscape* (2012).

Work as a technical assistant dedicated to the performance of many composer's electroacoustic and interactive works including works by Esa-Pekka Salonen, Jonathan Harvey, Vijay Iyer, Rebecka Sofia Ahvenniemi, Roger Reynolds, Andrew May, Russell Pinkston, Cort Lippe, Robert Rowe, Chapman Welch, Asha Srinivasan, Eric Honour, and Stephen Lucas.

Music Director for the *2010 Ultra Extra Arts Mix*, an event sponsored by the Greater Denton Arts Council bringing diverse multimedia artists together from the Dallas- Fort Worth area.

Member (quixod) of the Internet collaborative electronic music group, *~chromatik_d_zabu.tmp*. I have completed six volumes or albums with the group available online at: http://www.cdzabu.com/site/en/releases.php

Technical Skills

Music Programming Languages: Max/MSP, PureData, Unreal Metasounds, Csound ChucK, SuperCollider.

Sound Synthesis: eurorack modular, VCV Rack, Alchemy, Pigments

Sound Design: Reaper, extensive sound libraries and audio FX plug-ins

Music Notation Software: Finale, Sibelius, Dorico

MIDI Sequencing and Digital Audio: Pro Tools, Reaper, Ableton Live, Digital Performer, Logic, Cubase, various hardware sequencers

Audio Editing and Restoration: Izotope RX Advanced

Audio Mastering/ CD-authoring: Izotope Ozone, Extensive software plug-ins HOFA Disc Authoring

Audio Electronics: Extensive experience with building synthesizer modules, audio electronics repair, and maintenance.

Video: Final Cut Pro DaVinci Resolve, Jitter

Video Game Engines: Unreal Engine, Unity

Video Game Audio Middleware: Audiokinetic's Wwise, FMOD Studio

Source Control: Perforce, Git, SVN

Physical Computing: Extensive experience with Arduino programming and integration with Max/MSP and PureData. Experience with other microcontrollers including the Teabox, BASIC Stamp, and Teleo modules.